

Woodstown Columbus Day Soccer Tournament 2016 Tournament Rules

1 - General Rules

A. The Tournament Committee's interpretation of these rules shall be final. No protests will be allowed.

B. First place trophies will be awarded to winners of flights of four. First place trophies and second place medals will be awarded to flights of 6 or more. This pertains to teams U11 and older. All U8, U9 and U10 players will receive participatory awards, as mandated by New Jersey Youth Soccer.

C. Teams should be warmed up and prepared to play when their scheduled time arrives. Please arrive at the scheduled field 30 minutes prior to game time, to be checked in by the appropriate official. Teams may warm up in any open area they find, as long as it's not directly behind goal areas.

D. Coaches or Team Managers must keep Player Passes, Rosters, and Medical Release Forms with them, and have them available for inspection at any time.

2- Eligibility

A. All players, including guest players, must have valid passes from their appropriate State Association.

B. Teams may bring up to three guest players. In no case will the Tournament roster contain more than 18 players for 11v11 teams, and 14 for 7v7 teams, and 16 for 9v9 teams, inclusive of guest players.

C. All teams not from the State of New Jersey must provide a Permission to Travel form from the appropriate State Association, if necessary.

3- Laws of the Game

A. All games shall be played in accordance with the general rules of league travel play, except as modified by Tournament rules.

4- Duration of Play

A. U8 through U12 7v7 and 9v9 level will play 25 minute halves.

B. U13 through U15 11v11 level will play 30 minute halves.

C. Break between halves will be five minutes.

D. Referees will keep running clocks in all games, with no injury time permitted. In the event of a serious injury, the game may be shortened, or declared complete if at least one full half has been played.

5- Player Equipment

A. All players must wear uniforms with numbers. In case of color conflict, the team listed first must wear alternate colors.

B. No jewelry or metal cleats are permitted.

C. Eyeglasses should be safety, or sport glasses.

D. Players wearing casts, splints, etc will be subject to the discretion of the Referee. If the referee feels these items pose a threat to the safety of other players, the player will not be allowed to play. If the player is allowed to play with such item, and uses it in a dangerous manner, the referee will have the right to remove the player.

6- Game Equipment

A. Ball size : U8 through U12 – size #4, U13 through U14 – size #5. Game balls will be supplied by the Tournament.

7- Substitutions

A. Substitutions without limit may be made in accordance with general league travel rules.

8- Conduct

A. Coaches will be responsible for the conduct of themselves, as well as their players, parents, and spectators. Spectators may be ejected for unruly behavior.

B. Players and Coaches ejected (red-carded), must sit out the remainder of the match, plus one additional match, or if deemed severe enough by the Tournament Committee, may be banned from the Tournament. All red cards will be reported to the appropriate State Association within 48 hours of Tournament completion. The authority of the referee shall continue during the exchange of patches.

C. Coaches/assistant coaches who receive a red card or 2 yellow cards will receive a penalty of a 1-point reduction.

9- Team Field Position

A. Players and Coaches of both teams will be on the same side of the field. Parents and spectators must remain on the opposite side for the entire match. Coaches and players must remain between the 18 yard line and their side of the midfield line.

B. No spectators are permitted behind the goal area.

10- Forfeits

A. A team will be allowed a 10 minute grace period after the scheduled kickoff. After 10 minutes has elapsed, the match will be awarded to their opponent.

B. A team winning by forfeit shall be awarded a result of 3-0.

C. Teams that forfeit will not be eligible for first or second place trophies.

11- Ties

A. Ties will stand at the end of regulation play.

12- Divisions

A. Divisions of Four Teams – will play three game round robin schedule. The champion will be the team with the most points.

B. Divisions of Five Teams – will play a three game schedule. The champion will be the team with the most points. Second place will be the team with the second highest point total.

C. Divisions of Six Teams – will play a three game schedule. The champion will be the team with the most points. Second place will be the team with the second highest point total.

13- Point System

A. Points will be awarded as follows: Win = 3 Points, Tie = 1 point, Loss = 0 points.

14- Sportsmanship Rule

A. A six goal differential is the maximum allowable without penalty.

B. A team will lose one match point for each goal differential over six.

15- Division Standings

A. The team with the most match points is declared the champion. In the event of a tie, the following tie breaker rules will apply:

1. Winner of head-to-head competition (except a three-way tie).

2. Least goals allowed

3. Goal differential (3 goal per game maximum)

4. If still tied both teams will be awarded trophies at a later date. This applies to U11 and older only.

B. A match which has been cancelled by the tournament committee will be awarded a 0-0 tie.

C. As mandated by New Jersey Youth Soccer, there will be no standings kept in U8, U9 and U10 divisions. Consequently, there will be no 1st or 2nd place trophies awarded in those age brackets. As previously mentioned, all players in U8, U9 and U10 will receive participatory awards.

16- Inclement weather

A. Regardless of weather conditions, coaches and their teams must appear on the field as Scheduled, unless notified by the Tournament Committee.

Only the referee or the Tournament Committee can cancel or delay a match.

B. Referee and/or Tournament Committee may reduce the length of a match by 50%, however, the halves must be of equal duration. If the match is cancelled, a 0-0 tie will be awarded by the Tournament Committee.

C. If inclement weather forces termination during a match, it will be declared complete if one half has been played. If less than one-half has been played a 0-0 tie will be awarded.

17- Cancellation of Tournament

If the tournament is cancelled for any reason prior to its commencement, a minimum of 80% of a team's entry fees will be refunded.

18- Nobody is permitted to use a golf cart at the Tournament without a valid Driver's License.

19 Use of Drones:

The use of drones are prohibited at the sites and drone cannot be flown over fields while games are in action.

